NAME

dgsh-writeval - write values to a data store

SYNOPSIS

dgsh-writeval [-l length | -t character] [-b n] [-e n] [-u unit] -s path

DESCRIPTION

dgsh-writeval will read values from its standard input and make them available to other processes for reading through the specified Unix domain socket. Thus this process acts as a data store: it reads a series of values (think of them as assignments), and provides a way to read the store's current value (from the socket). By default dgsh-writeval will store the last value (line or data block) it reads. However, the default behavior can be modified through options so that it stores a specified window of the stream it processes.

dgsh-writeval is normally executed from within dgsh-generated scripts, rather than through end-user commands. This manual page serves mainly to document its operation and the flags that can be used in dgsh scripts when writing into stores.

OPTIONS

- **-b** n Store records beginning in a window n units away from the input's end. By default this value is 1.
- -e n Store records ending in a window n units away from the input's end. By default this value is 0.
- **-l** *len* Process fixed-width *len*-sized records. By default *dgsh-writeval* will process newline-terminated records.
- -s path This mandatory option must be used to specify the path of the Unix-domain socket dgsh-writeval will create. This is specified as a normal Unix file path, e.g. /tmp/myvalue.
- -t char Specify the record termination character to be char. This is the newline by default.
- **-u** *unit* Specify the unit of the window boundaries given in the −b and −e options. The following units can be specified, using single-character identifiers.
 - s seconds
 - m minutes
 - h hours
 - **d** days
 - r records (this is the default value)

SEE ALSO

dgsh(1), dgsh-readval(1)

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